

AIDAN QUIGLEY

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PROFILE

Undergraduate studying game development and emerging technology. Passionate for front-end development and design for apps and web environments as well as level-design for games.

EDUCATION

Miami University – Oxford, Ohio

📅 August 2020 – Present

Bachelor of Science in Games + Simulation

- Minor in Computer Science

CONTACT & SOCIALS

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RELEVANT EXPERIENCE & PROJECTS

Miami University Varsity Esports Program Intern

April 2022 – Present

Maintain the program's WordPress website and social media accounts. Co-founded and managed the program's Halo esports team.

Community Leader for Esports Club

November 2021 – October 2023

Leadership position in one of Miami's largest student-run clubs. Responsible for managing and recruiting players as well as organizing and creating community events specifically for Halo.

Collegiate Esports – www.collegiate.gg

Present // Personal Project

Agile based web development project developed on the NextJS framework to create a hub for a niche and very unorganized space that is college esports.

Silent Partners Client Projects

January 2022 – May 2022

Development of interactive media projects with a cross-disciplined team of students for a real client. Utilized Unreal Engine, Maya, Touch Designer, and Notch for varying projects.

Wisterius – Group Project RPG Game

August 2022 – December 2022

Developer for a 2D RPG Game made in Unity and C# as a group project with four other students of varying disciplines. (<https://laggy-mario.itch.io/wisterius>)

Khajiit – Software Engineering Project

August 2023 – December 2023

Lead developer on app catalog group project built upon Agile workflow and Next.js framework.

SKILLS AND SOFTWARE

- Java, C++, C#, JavaScript, SQL
- HTML, CSS, React, React Native, Astro, Next.js, Tailwind CSS
- Swift & Xcode
- Autodesk Maya, SolidWorks, AutoCAD
- Unity, Unreal Engine, Notch, Touch Designer
- Git(/Hub/Lab)
- UI/UX Principles and Design
- Group Collaboration & Organization
- WordPress
- Mention.com, Rival IQ, Hootsuite
- **Adobe** Illustrator, Photoshop, XD & Figma
- **Google Suite** (Docs, Sheets, Slides, etc.)
- **Microsoft Office** (Word, Excel, PowerPoint)